

## Store an object in a PHP session

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Tuesday, 20 February 2007  
Last Updated Saturday, 03 March 2007

The title is a bit different from what the content describes, but that's intended...

You would not want to store an object in a session - you would rather store a reference to an object. This way the object in question is not copied, thus using double memory, for the sake of efficiency.

save the reference:

```
$_SESSION["ObjectRef"] = & $RealObject
```

retrieve it:

```
$RealObject = & $_SESSION["ObjectRef"]
```

Keep in mind that storing objects in session can cause trouble if cookies are used, as a cookie's size is limited.

{moscomment}